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MR Final Exam questions 2020
Basic operation of mobile robots Dr. Nagy István

1. Please define the following terms:
 - a. Fully autonomous system
 - b. Semi-autonomous system
 - i. tele-operation system
 - ii. tele-robotic system
 - c. Mobility
2. Describe and characterize the generations of mobile robots
 - a. 1,2,3,4,5 – generations, and figures
3. The mobile robot's HW structure, characterization and basic features (not detailed, just classifications)
 - a. Body – basic function and tasks,
 - b. Electronic components
 - i. control circuit (on board, off board, combined - features)
 - ii. actuators (electric motors (wheels, robot arms))
 - iii. drivers and power systems (battery, motor drivers, charging)
 - iv. communications (long-/short distances; wired, wireless types)
 - c. Basic classification of locomotion system (legged robots-types, wheeled robots-types configurations, tracked, flying, swimming robots)
 - d. Sensory system classification (internal-/external sensors)
4. The mobile robot's kinematics: the kinematic model of different types of wheeled/legged mobile robots – coordinate system's locations and its functions in case of different configurations, ICC and basic parameters of kinematic model.
 - a. wheeled mobile robots differentially driven robots (3/4 wheels' characteristics, driving and castor wheels - basic features, forward/inverse kinematics)
 - b. wheeled mobile robots 3 wheels' robots (3 wheels' characteristics, driving wheels, forward/inverse kinematics)
 - c. wheeled mobile robots, Ackermann type robots (coordinate systems, ICC, forward/inverse kinematics, turning radius)
 - d. Legged mobile robots (stability, CoG, forward/inverse kinematics)
5. Internal MR sensors and its basic operation principles, features, characterisations, basic calculations.
 - a. incremental optical coders, odometers (types of errors and its eliminations, architecture, operation, distance calculations, code disc types, ...)
 - b. measuring heads, its operations and architectures (compasses- different types, gyroscopes- different types, accelerometers, IMUs)
6. External MR sensors and its basic operation principles, features, characterisations, basic calculations.
 - a. non visual sensors, its characterization, basic operation, measuring accuracies, basic parameters, calculations (Lidar, US, IR, Laser, RF)
 - b. visual (camera) systems its characterization, basic operation, measuring accuracies, basic parameters, calculations (stereo camera systems –synchr., non-synchr.; active focusing, hybrid – camera+laser systems: synchr., non-synchr.)

7. Basic distance (range) measuring systems (TOF, phase shifting) basic math relations, figures.
8. Localisation's systems, basic mathematical calculations
 - a. Tri-lateration, tri-angulation (basic mathematical calculations, operational principles, errors and its eliminations)
 - b. GPS localisation (basic features, components of the system, basic GPS signals, principle of measuring, errors: user dependent, independent)
9. Mapping , basic maps and methods, SLAM, local and global maps, iconing
 - a. sensory map (creation, basic features)
 - b. geometric map (creation, basic features)
 - c. topologic (graph-like) map (creation, basic features)
 - d. error map (creation, basic features)
10. WS reasoning, partitioning (creation and basic features)
 - a. configured WS (configured obstacles, point represented MR)
 - b. grid partitioning (bit map of the WS, basic features)
 - c. quad tree partitioning (basic features, path finding)
 - d. BSP partitioning (basic features, path finding)
 - e. EXACT partitioning (basic features, path finding)
11. Graph based path planning methods (creating the graph, basic operations, features, accuracy)
 - i. general graph PPL method
 - ii. Visibility graph method
 - iii. Tangent graph method
 - iv. Voronoi diagram
 - v. MAKLINK
12. Potential field path planning methods (basic mathematical calculations, features)
 - i. potential field creating (advantages, disadvantages, mathematical relations)
 - ii. VFF, VFH – methods
13. Link based path planning methods
 - i. BUG algorithms (BUG1, BUG2-tangent bug, algorithms; basic features, advantages, disadvantages)
 - ii. Reeds-Shepp algorithm – basic operation, advantages, disadvantages
14. Wave propagation and probabilistic path planning methods
 - i. wave propagation on grid WS (operation, advantages, disadvantages)
 - ii. horizontal/vertical double wave propagation (operation, advantages, disadvantages)
15. Spline based path planning (operation, advantages, disadvantages)
 - i. Lagrange interpolation
 - ii. Bezier approximation
 - iii. B-spline methods